



6th Annual EWU Spring Shootout - 2007

April 21/22, 2007

Please read the “Fouls” section carefully as there are changes from previous years

Welcome to the 6th Annual EWU Spring Shootout! If you have any questions prior to or at the event, please contact Tournament Director Mike Campitelli or any Shootout Staff member and we will do our best to help you. Please read the Official Rules and Player Conduct sections & we ask team captains to make their players aware of what is expected. Have fun while in Cheney and good luck!

Please Support Our Tournament Sponsors!

Northern Quest Casino Kalispel Tribe of Indians

Subway – Cheney	Apex Physical Therapy
Holiday Inn Express – Cheney	The Pita Pit - Cheney
Richard Roccanova, D.D.S.	Global Credit Union
Tomlinson Black – West Plains	Zip’s - Cheney

Player Conduct

It is each player’s responsibility to display a positive attitude and demonstrate good sportsmanship throughout the event. Not all game s or calls will go your way so keep your cool. Any player or team guilty of excessive poor conduct, excessive foul language, fighting or verbal abuse of any official or player will be immediately disqualified from further competition with no refund of their entry fee. We expect all players to abide by this “Player Conduct” code without exception.

These rules of conduct will be strictly enforced!

**Please read the “Fouls” section carefully as
there are changes from previous years**

Tournament Rules

- 1) Games will be 20 points or 20 minutes, whichever comes first. If the game is tied when time expires, the next team to score shall be the winner. Teams will flip for possession to start the overtime period. The clock will stop only for time-outs (each team gets one per game), injuries, and at the official's discretion.
- 2) Substitutions are made during dead ball situations only and must have the game official's permission.
- 3) Scoring will be as follows: Shots behind the arc = 2 pts; all other baskets & free throws = 1 pt
- 4) Initial ball possession shall be decided by a coin flip prior to the game. All subsequent “jump ball” situations shall go to the alternate possession rule.
- 5) After each basket, free throw or foul, the ball must be checked in from beyond the checkpoint above the arc at the top of the key. Once the ball is checked in, the offensive player must begin the possession with a pass. All change of possession situations must be cleared above the checkpoint.
- 6) **No dunking or rim hanging.** Any player caught doing so will be assessed a technical foul and any points scored will be disallowed.
- 7) **Any player ejected during any tournament game, regardless of the reason, is ineligible for the remainder of the tournament**

Fouls

All fouls (including offensive fouls & converted basket attempts) will result in one free throw (2 if the foul is a shooting foul outside the arc with no conversion) and change of ball possession. In the case of a foul called on a converted basket, the appropriate point(s) will be awarded and the ball will be exchanged with no free throw resulting. Technical fouls will result in 1 free throw + ball possession.

Special Rules

6' and Under Division

All players in this division should be under the official line (6'1"). Only team captains may request such a player check. Players in violation of this rule will be ineligible for further play with no refund given. Any team captain requesting a player measurement must see the Tournament Director to make their request.

Co-Ed Division

Each team must have at least one player of each gender on the court at all times. In the case of a Women's team being placed in this division, the Tournament Director may allow an extra male player to help balance their team so they may have 5 players total, 4 female and 1 male.

Youth Divisions – Out-of-Grade Players

NO players will be allowed above the posted grade group for each division. Lower grade players may play up if so desired.